

MOTIVATION

→Multimodal Visual Models Language (VLM) high level only capture relationships *modalities* of across representation leaving content contextually incongruent.

→*Contextual congruence* improves human behavioral responses, for which a similar mechanism can be designed for machine.

PROBLEM

Current multimodal VLMs often generate representations of the content with contextual incongruence and inaccurate information (i.e., hallucinations), which impacts overall performance of downstream as prediction for effective tasks such marketing.

Research Questions

- →RQ1: the improve How can we contextual congruence of the multimodal representations by incorporating external knowledge trom commonsense knowledge graphs?
- →RQ2: Do more contextually congruent representations *improve the predicted* multimodal marketing success of campaigns?

OUR APPROACH

We couple explicit external knowledge in the form of *knowledge graphs* with *large VLMs* to improve the performance of a downstream the *classification* of *marketing* task, campaigns for effectiveness.

Context-aware Modeling for Effective Marketing using Multimodal Knowledge-infused Learning

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EXPLORATORY ANALYSIS

Contextual congruence refers to the ability of human intelligence to form associations in the presence of multiple cues from different modalities.



Actual human caption: "Smash the glass ceiling. Destroy the patriarchy. Save the record store.'

BLIP (VLM): "Two women smiling with a hand gesture of rock and roll."

Llava (VLM): The image features two women standing next to each other, both holding their cell phones in their hands. They seem to be taking selfies"



t-SNE visualization of text and image caption (BLIP) embeddings as two clusters. The red dots represent the centroids in each cluster. The two clusters get denser and the distance between the text and image clusters reduces when we include concepts that we extracted from knowledge graph.



Density Plot demonstrates the difference between the similarities (cosine) of the *image* and *text* embeddings with and without knowledge. The inclusion of knowledge in the input gets text and image modalities **closer** by about **9.9%**.









MODELING

- →An external commonsense *Knowledge* Graph (KG) (ConceptNet) is used to learn knowledge infused multimodal representations of data.
- → Semantic search was utilized to retrieve similar concepts the from most ConceptNet.
- →Multi-Head Cross Attention Layer was used for the *fusion* of the multimodal

Our approach consists of three main components: (i) multimodal learning, (ii) knowledge retrieval and representation, and (iii) **Knowledge Fusion Layer**. The Retrieval component identifies the **most** *relevant concepts* from ConceptNet. The concepts' knowledge embeddings are generated. The knowledge fusion layer fuses the multimodal representations with knowledge embeddings.

RESULTS

 \rightarrow Knowledge-infused representations performance better give overall compared to the baseline models.

→Knowledge-infused models demonstrate potential improvement in fairness of the models with *higher AUC up to 94%*.

SI. No.	Vision	Language	Knowledge	Pr	Re	F1	AUC
1	Resenet152	Bert		0.86	0.77	0.81	0.86
2	ViT	Bert		0.88	0.84	0.84	0.86
3	ViT	RoBERTa		0.92	0.88	0.91	0.91
4	BLIP			0.93	0.89	0.91	0.92
5	Resnet152	Roberta	TransE	0.95	0.91	0.92	0.94
6	Resnet152	Roberta	RotatE	0.93	0.92	0.92	0.93
7	Resnet152	Roberta	DistMult	0.95	0.90	0.92	0.93





In the

→Incorporating *external knowledge* from KGs improves commonsense *contextual congruence* of multimodal representations. Our approach captures connections the contextual across modalities improving the congruence.

→Such *improvement in congruence* for multimodal representations *improves performance* on downstream tasks, multimodal effectiveness of marketing campaigns.

References

Acknowledgements

We acknowledge support from Adobe Inc. for funding. Any opinions, conclusions or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of Adobe Inc.



v box, the prediction of the model with **knowledge** and two **baseline** models, In the green box, actual caption, BLIP caption, and retrieved concepts for each modality are shown.

FINDINGS

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